CREATIVE CODING I | BERRETH

Assignment 1 – Technological Art and Design Project that has Inspired you

Each member of this class has an area of creative practice or set of background involvements that drives your interest in taking creative coding. You each have personal or professional knowledge of bodies of work you have seen previously which informs your work moving forward.

Think about an interactive, computational/coding-based or technology-driven project that you knew about before starting this course, and which you find inspirational. This work could be in the realm of digital art, computer games, animation, electronic toys, digital fabrication and making, music or theatrical performance, or any other of a multitude of realms which is incorporating computational/algorithmic processes, computers, engineering and technology into their workflows.

In a posting in the Moodle "Inspiration" forum, discuss the project. What do you admire about it, why do you admire these aspects of it, and how might it relate to your interests?

Answer a few of the following questions (whichever apply) in approximately 2 paragraphs.

+ Did the creation of this project require the development of custom software/technology, or did the authors create the project using "off-the-shelf" software and systems?

+What prior works might the project's creators have been inspired by?

+ What opportunities or potential future projects does the project suggest, if any? Can you imagine exploring aspects of this project, borrowing techniques or aesthetic approaches?

+ How many people were involved in making it, and how did they organize themselves to achieve it?

+ What was the makes background, were they formally trained, self-taught, or experts in other fields?

+ Did the work hybridize aspects of other projects you are familiar with?

+ What, if any, aspects of interactivity, behavior or "intelligence" of the artifact are novel or special and contributes to the aesthetic and meaning of the work.

If possible, embed an image and/or video of the project and a link to the creator's website and reference to other work into the Moodle posting.

Additionally, in the forum, post a reply comment to at least one of your peer's postings, possibly suggesting a project or reference that they might be interested in.

Be prepared to briefly discuss the work in the next class session.

DUE BEFORE OUR NEXT CLASS, AUGUST 12[™].